

## COURSE OUTLINE

SA 2662A - Introduction to Time-Based Media Art: Video and Animation	Tuesdays 11:30 - 2:30 Room: VAC 135/134
INSTRUCTOR: Tegan Moore Email: <a href="mailto:tmoore47@uwo.ca">tmoore47@uwo.ca</a>	Office: 241B Office Hours: Thursday 1:00 - 2:00
TEACHING ASSISTANT: Christine Negus Email: <a href="mailto:cnegus@uwo.ca">cnegus@uwo.ca</a>	Office: TBA Office Hours: TBA
Digital Media Technician: Jennifer Slauenwhite Email: <a href="mailto:jslauen@uwo.ca">jslauen@uwo.ca</a> (519) 661-2111 x86197	Lab Hours: M-F: 8am - 10pm (except during classes. See door posting) Weekend: 12 - 6

**COURSE DESCRIPTION:** A studio course introducing foundations of contemporary media art and production, with a focus on the moving image (video and animation). The course will engage with interdisciplinary and intermedia approaches of making that consider time as an essential element in aesthetic experience. Alongside individual production and critique, we will examine the impact of time-based art on society through course readings, in class screenings, and critical discussion.

No prior experience with the software or hardware utilized in this course is required, as this course is intended to prepare students for further study and exploration with digital media. Demonstrations of the various technologies as well as best practices for file management, archiving, and documentation are a significant portion of the course; they will be provided by the instructor, lab technicians or teaching assistants.

### LEARNING OUTCOMES:

Upon completing the course, students will be able to:

- Understand key critical, historical, theoretical and conceptual developments of video and animation based media, in a contemporary art context.
- Distill ways in which meaning is generated through the organization and manipulation of sound and image, over time.

- Be comfortable using various media equipment and software applications, and aware of best practices for documentation of digital media artworks.
- Develop appropriate vocabulary for time-based art and thus become able to be articulate when presenting their artwork.
- Engage with works by their peers critically, analytically, and constructively, and integrate feedback to further develop their own work.